

You Wouldn't Want to Live Without

You Wouldn't Want to Live Without...

It's hard to imagine what life would be like today without the inventions and discoveries that we take for granted, from the coding in our computers to the libraries that store the wealth of human knowledge. Combining history with science, these titles explain how these products of human ingenuity have transformed our world.

Release Date: August 20, 2018

Pub Date: September 1, 2018

\$29.00 (Reinforced Library Binding)

Grade Range: 3–up

Age Range: 8–up

32 pages, full-color illustrations

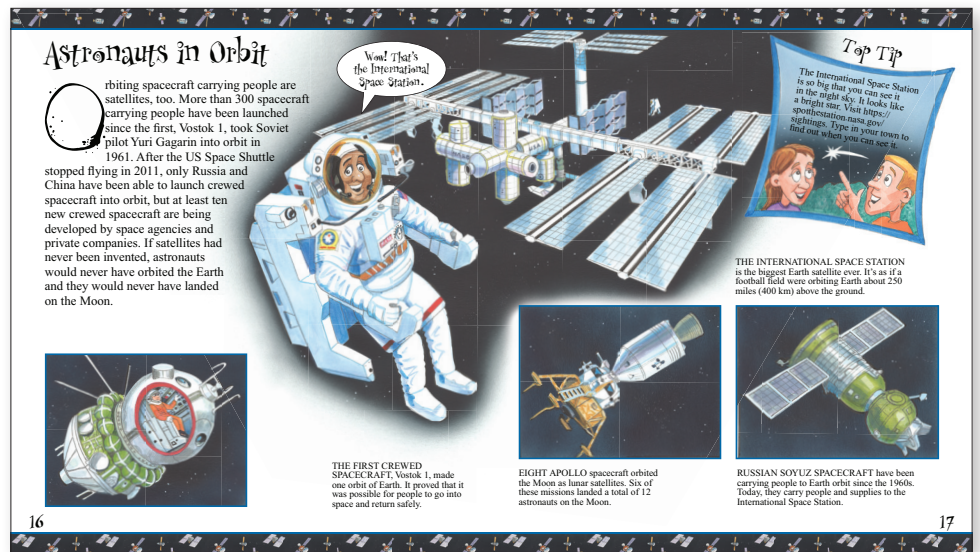
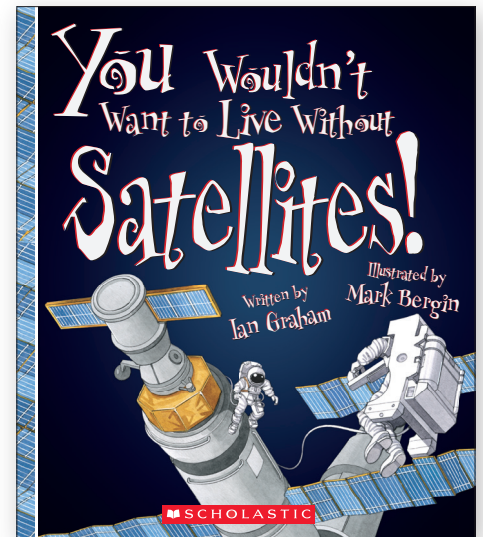
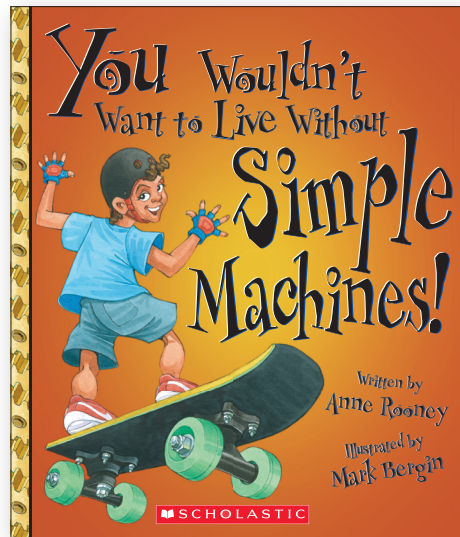
Trim: 8 1/2 x 9 1/2

Copyright 2019 / Franklin Watts®

24 previously published titles

Key Features:

- Full-color **cartoon-style illustrations** that make the books fun and attractive to reluctant readers
- A simple **timeline** providing an easily understood history of the subject
- **Top Tips** offer helpful advice on what you should or shouldn't do in a tricky situation
- **How It Works** callouts explain the science behind the technology
- **You Can Do It!** callouts describe a simple, safe experiment, or an action you can take to help make the world a better place
- A helpful **glossary** and **index** in each book



Sample spread from *You Wouldn't Want to Live Without Satellites!*

American English language rights – North America (including Canada and Mexico), United States Military Bases, Philippine Islands and Puerto Rico

TITLE	AUTHOR/ILLUSTRATOR	ISBN
You Wouldn't Want to Live Without Coding!	Alex Woolf/David Antram	.978-0-531-12812-1
You Wouldn't Want to Live Without Gaming!	Jim Pipe/David Antram	.978-0-531-12814-5
You Wouldn't Want to Live Without Libraries!	Fiona Macdonald/Mark Bergin	.978-0-531-12811-4
You Wouldn't Want to Live Without Robots!	Ian Graham/David Antram	.978-0-531-12813-8
You Wouldn't Want to Live Without Satellites!	Ian Graham/Mark Bergin	.978-0-531-12816-9
You Wouldn't Want to Live Without Simple Machines!	Anne Rooney/Mark Bergin	.978-0-531-12815-2

Covers and spreads subject to change